

class FB JSAPIAuto RemoveProperty

Construct
FireJSEvent
get_valid
getAttribute
getMemberCount
getMemberNames
GetMethodObject
GetProperty
GetProperty
HasMethod
HasMethodObject
HasProperty
HasProperty
Invoke
isReserved
JSAPIAuto
registerAttribute
registerMethod
registerProperty
RemoveProperty
RemoveProperty
setAttribute
SetProperty
SetProperty
setReserved
ToString
unregisterMethod
unregisterProperty

```
void FB::JSAPIAuto::RemoveProperty ( const std::string & propertyName ) virtual
```

Removes a property.

Parameters

propertyName Name of the property.

Since

1.5

Implements **FB::JSAPI**.

Definition at line 254 of file **JSAPIAuto.cpp**.

```
255 {  
256     boost::recursive_mutex::scoped_lock lock(m_zoneMutex);  
257     if(!m_valid)  
258         throw object_invalidated();  
259  
260     // If there is nothing with this name available in the current security context,  
261     // we throw an exception -- whether or not a real property exists  
262     if (!memberAccessible(m_zoneMap.find(propertyName)))  
263         throw invalid_member(propertyName);  
264  
265     if(m_allowRemoveProperties && m_propertyFunctorsMap.find(propertyName) !=  
m_propertyFunctorsMap.end()) {  
266         unregisterProperty(propertyName);  
267     } else if (m_allowDynamicAttributes && m_attributes.find(propertyName) !=  
m_attributes.end()  
268     && !m_attributes[propertyName].readonly) {  
269         unregisterAttribute(propertyName);  
270     }  
271  
272     // If nothing is found matching, we'll just let it slide -- no sense causing  
exceptions  
273     // when the end goal is reached already.  
274 }
```