

class FB RefreshEvent

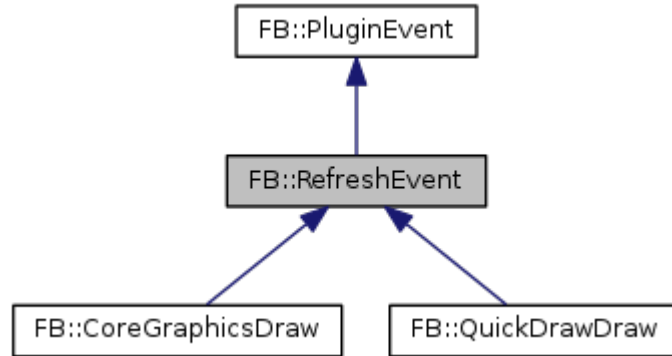
FB::RefreshEvent Class Reference

[List of all members](#)

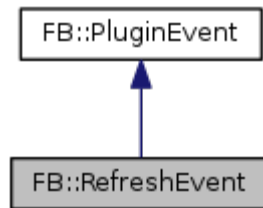
Fired when the plugin should repaint itself (such as on windows when WM_PAINT is received) [More...](#)

```
#include "DrawingEvents.h"
```

Inheritance diagram for FB::RefreshEvent:



Collaboration diagram for FB::RefreshEvent:



Additional Inherited Members

► Public Member Functions inherited from **FB::PluginEvent**

```
template<class T >
T * get ()
    Dynamic cast the pluginEvent to the specified type and throw an exception if it is not a subtype of the specified type. More...
```

```
template<class T >
bool validType ()
    Returns true if the object can be cast to the specified type. More...
```

Detailed Description

Fired when the plugin should repaint itself (such as on windows when WM_PAINT is received)

Definition at line 55 of file [DrawingEvents.h](#).

The documentation for this class was generated from the following file:

- [DrawingEvents.h](#)