

Building FireBreath Plugins

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Building the FireBreath Plugin

The process and requirements for building FireBreath plugins varies depending on your operating system and your build environment. The overall process is outlined below. For operating system specific instructions see section: [Configuring and Building on various platforms](#) for links for your specific operating system.

See Also: [FireBreath Tips: Working with Source Control](#)

Build process overview

After having setup FireBreath and satisfying the requirements as outlined in the operating system specific pages ([Configuring and Building on various platforms](#)) the general process of building FireBreath plugins consists of:

1. generating the project files
2. generating the project build files
3. compiling the project

Configuring and Building on various platforms

Click here for information specific to [building a plugin on Windows](#)

Click here for information specific to [building a plugin on Linux](#)

Click here for information specific to [building a plugin on Mac](#)